Communication Electronics Lecture 14: Electronic oscillator









RF oscillators







## Edwin Armstrong 1922







$$\begin{split} U_{Nout} &\approx U_{N} \cdot \left(1 + \frac{\omega_{0}}{j \, 2 \, Q_{L} \Delta \, \omega}\right) \\ P &= \alpha |U|^{2} \quad |a \pm j \, b|^{2} = a^{2} + b^{2} \\ P_{Nout} &\approx P_{N} \cdot \left[1 + \left(\frac{\omega_{0}}{2 \, Q_{L} \Delta \, \omega}\right)^{2}\right] \\ & \omega &= 2 \pi \, f \rightarrow \Delta \, f = f - f_{0} \\ P_{Nout} &\approx P_{N} \cdot \left[1 + \left(\frac{f_{0}}{2 \, Q_{L} \Delta \, f}\right)^{2}\right] \\ P_{Nout} &\equiv total \, noise \, power \\ P_{A} \equiv amplitude - noise \, power \\ P_{\phi} \equiv phase - noise \, power \\ P_{\phi} = P_{A} = \frac{P_{Nout}}{2} \approx \frac{1}{2} \left[1 + \left(\frac{f_{0}}{2 \, Q_{L} \Delta \, f}\right)^{2}\right] \cdot P_{N} \\ Amplitude \, an \, d \, phase \, noise \end{split}$$











Variable-frequency oscillators	$Q_{\scriptscriptstyle L}$
RC VCO	~1
BWO tube	~1
LC varactor VCO	10↔30
$YIG(Y_{3}Fe_{5}O_{12})$ oscillator	300⇔1000



Phase-noise power multiplies with the square of the frequency! The role of  $Q_L$  stays unchanged!

Loaded – resonator quality

Fixed-frequency oscillators	$Q_{\scriptscriptstyle L}$
RC oscillator	~1
LC tuned circuit	30⇔100
Cavity resonator	1000↔3000
<i>Ceramic</i> <i>dielectric resonator</i>	1000↔3000
AT-cut quartz crystal (fundamental)	3000↔10000
AT-cut quartz crystal $(3^{rd}/5^{th} overtone)$	10000↔30000
<i>Electro-optical delay line (\$)</i>	$\sim 10^{5}$
Sapphire dielectric resonator (\$\$\$)	$\sim 3 \cdot 10^{5}$
Red HeNe LASER	$\sim 10^{8}$



*Oscilator with noise*  $A \cdot H(\omega_0) = 1 - \epsilon$   $0 < \epsilon \ll 1$ 

$$A \cdot H(\omega) \approx \frac{1 - \epsilon}{1 + j 2 Q_L \frac{\Delta \omega}{\omega_0}}$$

F

$$U_{Nout} = \frac{U_N}{1 - A \cdot H(\omega)} \approx \frac{U_N}{1 - \frac{1 - \epsilon}{1 + j 2Q_L \frac{\Delta \omega}{\omega_0}}} = U_N \frac{1 + j 2Q_L \frac{\Delta \omega}{\omega_0}}{j 2Q_L \frac{\Delta \omega}{\omega_0} - \epsilon} \frac{d P_N}{d f} \approx k_B T_0$$

$$\underset{\omega_{0}}{Near} \rightarrow \left| 2Q_{L} \frac{\Delta \omega}{\omega_{0}} \right| \ll 1 \rightarrow U_{Nout} \approx \frac{U_{N}}{j 2Q_{L} \frac{\Delta \omega}{\omega_{0}} - \epsilon} \rightarrow P_{Nout} \approx \frac{P_{N}}{\epsilon^{2} + \left(2Q_{L} \frac{\Delta \omega}{\omega_{0}}\right)^{2}}$$

$$P_{\phi} = \frac{P_{Nout}}{2} \approx \frac{P_N/2}{\epsilon^2 + \left(2Q_L \frac{\Delta f}{f_0}\right)^2} = \frac{P_N f_0^2}{8Q_L^2} \cdot \frac{1}{\left(\frac{\epsilon f_0}{2Q_L}\right)^2 + \Delta f^2} \qquad \begin{array}{l} Half \ width \\ f_{HW} = \frac{\epsilon f_0}{2Q_L} \end{array}$$

$$L(\Delta f) = \left(\frac{f_0}{Q_L}\right)^2 \cdot \frac{1}{f_{HW}^2 + \Delta f^2} \cdot \frac{k_B T_0 F}{8P_0} = \frac{C}{f_{HW}^2 + \Delta f^2} \equiv Lorentz \ spectral \ line$$

Derivation of the Lorentz spectral line



$$L(\Delta f) = \left(\frac{f_0}{Q_L}\right)^2 \cdot \frac{1}{f_{HW}^2 + \Delta f^2} \cdot \frac{k_B T_0 F}{8 P_0}$$
$$f = f$$

$$f_{HW} = f_{HALF-WIDTH}$$
  
$$f_{FWHM} \equiv f_{FULL-WIDTH-HALF-MAXIMUM}$$

$$L(\Delta f) = \frac{C}{f_{HW}^2 + \Delta f^2} \quad \epsilon = \frac{2Q_L f_H}{f_0}$$

$$\int_{-f_0}^{\infty} L(\Delta f) d\Delta f = 1 \approx \int_{-\infty}^{\infty} \frac{C}{f_{HW}^2 + \Delta f^2} d\Delta f = \left[\frac{C}{f_{HW}} \cdot \arctan\frac{\Delta f}{f_{HW}}\right]_{\Delta f = -\infty}^{\Delta f = \infty} = \frac{\pi C}{f_{HW}}$$

$$_{HW} \approx \pi C = \frac{\pi k_B T_0 F}{8 P_0} \cdot \left(\frac{f_0}{Q_L}\right)^2$$

$$L(\Delta f) \approx \frac{f_{HW}/\pi}{f_{HW}^2 + \Delta f^2}$$

Lorentz spectral linewidth

Example  $f_0 = 3$ GHz  $Q_L = 10$   $P_0 = 0.1$ mW F = 10dB  $f_{HW} \approx 14$ Hz  $f_{FWHM} \approx 28$ Hz  $\epsilon \approx 10^{-7}$ without flicker noise !

 $C = \frac{k_B T_0 F}{8 P_0} \cdot \left(\frac{f_0}{Q_I}\right)^2 \approx \frac{f_{HW}}{\pi}$ 









Unsuitable (large)  $C_2$  $\frac{1}{j\omega_q} \cdot \frac{1}{j\omega_q} \cdot (-A_q) = 1$  $\omega_q = \sqrt{A_q}$ 

Unstable saturation







Oscillator design rules